



GREENVALE PRIMARY SCHOOL – CURRICULUM MAP

Yearly Curriculum Map 2021-22		Year 2					
		Autumn Terms 1&2		Spring Terms 3&4		Summer Terms 5&6	
English	Text	Penguin Information Report	Unicorn Information Report	Vesuvius	How to look after a dragon	The Troll	Pirate Tom
	Genre Type	Information Text	Information Text	Explanation	Explanation	Narrative	Narrative
Maths	Focus	Number: Place Value, Addition and Subtraction	Measurement: Money Number: Multiplication and Division	Number: Multiplication and Division	Number: Fractions Geometry; Properties of shape	Measurement: Length and height and time	Measurement: Capacity and temperature Statistics
	Prog. Of Study	What's in your habitat?	Our Changing World	Materials: Good choices	Materials: Shaping up	The Apprentice Gardener	Growing up and Taking care
Science	Focus/Skill	Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other; to explore and compare the differences between things that are living, things that are dead and things that have never been alive Using observations and ideas to suggest answers to questions	Identify and name a variety of plants and animals in their habitats, including microhabitats. Observing closely and gathering and recording data to help in answering questions.	Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard, for particular uses	Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard, for particular uses	Observe and describe how seeds and bulbs grow into mature plants Observing closely, using simple equipment	Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene
	Prog. Of Study		What does it take to be a great explorer?	How do we know so much about where Sappho used to live?	Why was Charles sent to prison?		Why is the history of my locality significant?
History	Focus/Skill		Describe, explain, identify, recognise and suggest the achievements of explorers throughout history.	Identify, recognize, describe, suggest reasons, compare and contrast the lives of people in Pompeii 79AD	Recognise, describe, suggest reasons, compare, contrast and offer reasons about the lives of animals and children during WW1		Identify, describe, locate, explain and give reasons for the significance of Chatham.
	Prog. Of Study	Why don't penguins need to fly?				How does the Geography of Kampong Ayer compare with the geography of where I live?	
Geography	Focus/Skill	Identify, recognise, describe, compare, contrast and explain Polar environments				Identify, describe, compare, estimate, observe and contrast	
	Prog. Of Study	Word Processing	We are Zoologists	We are researchers	We are astronauts	We are photographers	We are games testers
Computing	Focus/Skill	Typing, mouse control	Recording data and using software	Researching a topic, using software and a search engine	Programming Scratch	Taking, selecting and editing images	Computational thinking
	Prog. Of Study	Christianity	Christianity	Judaism	Christianity	Judaism	Judaism
R.E.	Focus/Skill	Recall in a simple fashion some of the basic beliefs and practices of Christianity including some information about Jesus, festivals, worship, rituals, symbols and ways of life Show an emerging understanding of what it means to belong to the religions of Christianity	Retell and suggest the meanings of some religious and moral stories from Christianity especially those found in the Christian Bible	Recall in a simple fashion some of the basic beliefs and practices of Judaism including some information about Moses, festivals, worship, rituals, symbols and ways of life Show an emerging understanding of what it means to belong to the religions of Judaism	Retell and suggest the meanings of some religious and moral stories from Christianity especially those found in the Christian Bible Begin to express their own views in conversation and writing about what they are learning about Christianity	Retell and suggest the meanings of some religious and moral stories from Judaism especially those found in the <i>Tenakh (Jewish Bible)</i> Begin to express their own views in conversation and writing about what they are learning about Judaism	Recognise some similar features in both Christianity and Judaism and some differences between them Begin to reflect on some of the ideas about right and wrong (moral/ethical teaching) of Christianity and Judaism



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Music	Prog. Of Study	Animals and Ourselves	Toys and Our Land	Our bodies and Number	Story time and Seasons	Weather and Pattern	Water and Travel
	Focus/Skill	Pitch and exploring sounds	Beat and exploring sounds	Beat	Pitch and exploring sounds	Beat and exploring sounds	pitch and performing
Sflt scheme P.E.	Prog. Of Study	Infant Agility	Gymnastics	Dance	Games	Dance	Games
	Focus/Skill	Run, throw, balance	Link movements together to create a sequence	Copies and explores basic movements with clear control.	Beginning to develop own games with peers.	Responds imaginatively to stimuli.	Beginning to apply and combine a variety of skills (to a game situation)
PSHE	Prog. Of Study	What makes a good friend?	What is bullying?	What jobs do people do?	What helps us to stay safe?	What helps us to grow and stay healthy?	How do we recognize our feelings?
	Focus/Skill	Recognising feeling and resolving arguments	Understanding how actions can affect people and how to respond in different situations	Recognise a range of jobs, people's strengths and interests	Understand how to follow rules, keeping safe, identifying risk, online safety	Identify different things that help their bodies to be healthy	Recognise, name and describe a range of feelings
Art	Prog. Of Study	Great Artists			Dragons	Plants	
	Focus/Skill	Identify a range of different artists. Describe similarities and differences, making links to own work			Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	
D.T.	Prog. Of Study		Christmas	Volcanoes			Boats
	Focus/Skill		Design, make and evaluate purposeful, functional and appealing products for themselves and others based on design criteria	Design, make and evaluate purposeful, functional and appealing products for themselves and others based on design criteria. Explore and use mechanisms.			Design, make and evaluate purposeful, functional and appealing products for themselves and others based on design criteria. Build structures, exploring how they can be made stronger, stiffer and more stable.
Visits	Cross-Curricular link	Jaws and Claws					The historical Dockyard Chatham