



GREENVALE PRIMARY SCHOOL – CURRICULUM MAP

Yearly Curriculum Map 2023-24		Year 1					
		Autumn Terms 1&2 GUESS WHO?		Spring Terms 3&4 LET'S GROW!		Summer Terms 5&6 FIVE ALIVE!	
English (following 'Pathways to Write')	Text	Lost and Found by Oliver Jeffers	Katie in London by James Mayhew	The Lion Inside by Rachel Bright	Beegu by Alexis Deacon	Toys in Space by Mini Grey	Goldilocks and Just the One Bear by Leigh Hodgkinson
	Genre Type	Fiction: write an adventure story	Non-fiction: write a non-chronological report	Fiction: write a journey story	Fiction: write own version of the story	Fiction: write a fantasy story changing the characters	Fiction: write a traditional story with a new character
Maths	Focus	Number (place value within 10 and extend to 20)	Addition and subtraction (within 10)	Addition and Subtraction (within 20) Number (place value within 50)	Measurement (length and height) Measurement (weight and volume)	Multiplication and division Fractions Geometry (position and direction)	Number (place value within 100) Measurement (money) Measurement (time) Geometry (shape)
Science	Prog. Of Study	Using our senses	Everyday Materials	Sensing Seasons	Plant Detectives	Animal Antics	Animals
	Focus/Skill	Is everyone's body the same? Scientific Enquiry Grouping and classifying, carrying out simple comparative and fair tests, noticing patterns.	What is this object made from and what are its properties? Scientific Enquiry Grouping and classifying, carrying out simple comparative and fair tests.	How do the changing seasons affect me? Scientific Enquiry Observe changes over a period of time.	What is the same / different about the flowers / plants / trees around us? Scientific Enquiry Grouping and classifying, noticing patterns.	Which animals live around our school and how do they change over time? Scientific Enquiry Noticing patterns, observing changes over a period of time.	How are animals bodies different? Scientific Enquiry Grouping and classifying, finding things out using secondary sources of information.
History	Prog. Of Study	Who is the greatest history maker?			How do our favourite toys and games compare with those of the past?		
	Focus/Skill	Guy Fawkes Understand the origin of Bonfire night (non fiction writing).			Changes within living memory –where appropriate, these should be used to reveal aspects of change in national life.		
Geography	Prog. Of Study		Why do we love being beside the seaside?	What is the Geography of where I live?		How does weather affect our lives?	Why does it matter where our food comes from?
	Focus/Skill		Locational Knowledge Where do you find the seaside? Human and Physical What do you find at the seaside?	Locational Knowledge Where is Chatham? Skills and Fieldwork Looking at the local area.		Human and Physical Looking at the weather in different places and at different times of the year. Skills and Fieldwork Keeping a weather chart.	Locational Knowledge Finding out about farms. Human and Physical Tracking the food journey to the shops. Skills and Fieldwork A shop visit.
Computing	Prog. Of Study	Painting	Word Processing	Online Safety	Programming Toys	Programming with Scratch Junior	Using and Applying
	Focus/Skill	Mouse Skills to use the Paint programme to create a poster.	Practise keyboard skills. Save, edit and format work.	Recall some of the SMART rules for Internet Safety. Know who to tell if someone online asks for personal information.	Create, write and follow step by step instructions. Direct and programme a programmable toy.	Open the ScratchJr app and start a new project, add new characters and backgrounds, use blocks for movement in different directions and create short sets of sequenced instructions.	Turn on a computer and open an application, type letters and symbols, format text in different ways, draw different shapes using paint software, use a brush in a paint application and change the size and colour.
	Online Safety	THEME: Online reputation	THEME: Online bullying	THEME: Online relationships	THEME: Managing online information	THEME: Copyright and ownership	THEME: Health wellbeing and lifestyle



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R.E.	Prog. Of Study	Creation Story (Christianity)	Christmas (Christianity)	Jesus as a friend (Christianity)	Easter – Palm Sunday (Christianity)	Shabbat (Judaism)	Rosh Hashanah and Yom Kippur (Judaism)
	Focus/Skill	Retell and suggest the meanings of some religious and moral stories. Show an emerging understanding of what it means to belong to the religions of Christianity.	Recall in a simple fashion some basic beliefs and practices of Christianity.	Recall in a simple fashion some basic beliefs and practices of Christianity including some information about Jesus. Retell and suggest the meanings of some religious and moral stories.	Show an emerging understanding of what it means to belong to the religion of Christianity. Begin to express their own views in conversation and writing about what they are learning about Christianity. Begin to reflect on some of the ideas about right and wrong (moral/ethical teaching) of Christianity.	Recall in a simple fashion some basic beliefs and practices of Judaism. Recognise some similar features in both Christianity and Judaism and some differences between them.	Show an emerging understanding of what it means to belong to the religion of Judaism. Begin to reflect on some of the ideas about right and wrong (moral/ethical teaching) of Judaism.
Music	Prog. Of Study	Number Ourselves	Animals Weather	Machines Seasons	Our School Pattern	Our Bodies Story Time	Travel Water
	Focus/Skill	Beat Exploring sounds	Pitch Exploring sounds	Beat Pitch	Exploring Sounds Beat	Beat Exploring Sounds	Performance Pitch
P.E.	Prog. Of Study	Infant Agility - BEAM	Dance	Gymnastics	Games	Games	Games
	Focus/Skill	Run, throw, balance and jump	Respond to a range of stimuli	Basic movements with some control and coordination	Hand-eye coordination	Rules	Participate in simple games
PSHE	Prog. Of Study	Respect	Readiness	Resourcefulness	Responsibility	Resilience	Reflectiveness
	Focus/Skill	Establishing positive relationships and boundaries for the school year ahead. To establish respect for one another, we need to feel good about ourselves, know we are unique and valuable and that others are valuable too, believe we are capable and can achieve, listen to others and treat each other well.	Children to see themselves as a learner and be ready to try their best on our learning journey, with their class adults and peers. The ability to be motivated, curious and believe you can achieve.	Focusing on being flexible and applying what we already know. Being creative.	Know your strengths, ask for help when you need it, show consideration towards others and be able to work alongside all peers.	The ability to manage your feelings and keep going with learning, no matter what.	Looking back to evaluate achievements and keep improving on your learning.
Art	Prog. Of Study	Self Portrait	Mark Making	Henry Rousseau			
	Focus/Skill	Investigate, collage, sketch and paint self-portraits.	Explore, create and experiment with lines and patterns.	Explore and use skills learnt from an artist to create own works of art.			
D.T.	Prog. Of Study				Stable Structures	Moving Mini beasts	Eat more fruit and vegetables
	Focus/Skill				Explore, design, plan, make and evaluate a stable structure.	Explore, plan, create and evaluate a moving mini beast picture that contains a sliding mechanism with levers, pivots and a wheel mechanism.	To examine, taste and describe a variety of fruit and vegetables. To find out how to handle and prepare fruits and vegetables. To design a recipe and make a food product following this recipe.
Visits	Cross-Curricular link	Local walk, Growing own plants and vegetables, Chartwell food workshops and a visit to a zoo.					